

## **Mesa American Little League**

The "Little League Baseball Official Rule Book" shall be used as the official rules and guidelines. The purpose of these Local League rules is to establish guidelines in addition to the Little League Official Rule Book and in no way is intended to lessen or supersede those rules.

### **I. LOCAL LEAGUE RULES – Coach Pitch Division**

- A. Batting order shall consist of all players present.
- B. Coach Pitch is a training and development division.
- C. The avoid contact rule shall be in effect for all games (Rule 7.08(a3)).
- D. No base sliding is allowed.
- E. The offense is retired when 3 outs are recorded, all players have batted in an inning, or 5 runs have scored.
- G. There are no walks. Each player received 7 hit-able pitches. After 7 pitches, the offensive team Manager may allow the batter to hit from a tee.
- H. Immediately following each game, that game's managers shall ensure that all league equipment (bases, etc) have been turned in to a pre-determined designated area or to the home team manager of the next game.
- I. No score is kept.
- J. Final interpretation of a rule is the responsibility of the Board of Directors.
- K. Problems or conflicts shall be the responsibility of the Division Vice-President (parent or coach related) or Player Agent. (player related)
- L. The offensive Manager calls plays at all bases, no umpires are provided.
- M. Managers and coaches may coach both first and third as long as there is a Board approved volunteer assisting the players with the batting order.
- N. Base stealing is NOT allowed.
- O. 10 players shall play defensively with four outfield positions.

### **II. PLAYER/COACH SAFETY**

- A. Players MUST NOT wear watches, rings, pins or jewelry of any kind. (Exception: Medical items or League awarded pins.)
- B. Catchers may catch 2 innings per game maximum.
- C. When a player is ejected from a game, he/she shall remain in the dugout, and take no further part in that game. He/she may not sit in the stands and may not be recalled. An ejected player may be released into the custody of their guardian for the purpose of leaving the game site. Any player ejected from a game is suspended for his/her team's next physically played game.

### **III. ELIGIBILITY**

- A. A player must be league age 6 or 7.
- B. An 8 year old may be allowed with prior approval.

### **IV. TEAMS**

- A. There will be no less than 10 rostered players nor more than 14 rostered players on each team at any time during the season.
- B. No unscheduled interleague play shall take place, without prior approval.

#### **V. TIME LIMITS**

- A. No new inning shall begin after 1 hour and 30 minutes from the scheduled starting time of the game, not when the game actually starts. Game play must stop if either Manager determines it to be dark or unsafe for play.
- B. The last game of the night will end promptly at 7:20 p.m.
- C. There is no 'tournament' in the Coach Pitch Division.

#### **VI. MANAGERS AND COACHES**

- A. Managers and coaches shall acknowledge their respective duties and responsibilities and adhere to said duties and responsibilities.
- B. The manager shall have the option of having as many Board approved coaches on the team roster as they would like. At no time during a game shall there be a combined total of more than 3 Board approved volunteers (managers, coaches, etc.) on the field.
- C. Both team managers are responsible for ensuring that the baseball field is ready for play (bases out, etc.) prior to the scheduled starting time of the game unless a board approved field prep staff member has been assigned to the task. The visiting team manager is responsible for ensuring that at the end of their game, all league equipment (bases, etc.) is either put away or turned over to the home team manager of the next game.
- D. Both managers are to supply one game ball for each game played.
- E. The defensive team is allowed to have three Board approved adults stationed on the field.

#### **VII. MANDATORY PLAY**

- A. No Player can sit out for consecutive innings.